



TONY LEWIN

3D ARTIST



RESUME

ABOUT ME

Creative and detail-oriented 3D artist with a focus on Modelling, I have spent last 7 years gaining experience working in Igaming developing skills in all aspects of 3D and 2D, creating captivating animations, visual effects, models and character rigs. I'm Eager to bring my skills and experiences to new projects and challenges.

WORK EXPERIENCE

LIGHT AND WONDER

IGAMING

BRISTOL CITY UK

2018-2026

DUTIES:

- Modeling 3D characters, game assets and symbols using Maya and Zbrush
- Creating tools for game production using Maya's MEL (Maya embedded language)
- Texturing characters, games assets and symbols Using Substance Painter
- Rigging characters and game assets using Maya and Esoteric Spine
- Animating game assets using Esoteric Spine and After Effects
- Creating game VFX using Photoshop and After effects
- Designing game art concepts using Photoshop.

SAE INSTITUTE

ANIMATION ACADEMY

OXFORD CITY UK

2018-2018

DUTIES:

Teaching students on game design course, Maya, ZBrush and After Effects

TOPPAN TRIDENT

HULL CITY UK

2017 - 2018

2017 - 2017

DUTIES:

- Creating 3D assets for production using Maya,
- Zbrush and Photoshop

INTERFERENCE PATTERN

ANIMATION VFX STUDIO

EDINBURGH CITY UK

2017 - 2017

DUTIES:

- Building assets for Tv production using Maya and Zbrush
- Creating 3D Models
- Creating UV layouts

422 SOUTH

ANIMATION VFX STUDIO

BRISTOL CITY UK

2014 - 2014

DUTIES:

- Building photo realistic hard surface models
- for TV production using Maya and ZBrush

INTERNATIONAL ACADEMY FILM & TV

FILM ACADEMY

LAPU LAPU CITY MACTAN ISLAND PHILIPPINES

2013 - 2014

DUTIES:

- Head of Computer Animation department
- Mentor in computer animation teaching
- Maya, Zbrush and Photoshop

UNIVERSITY OF ST DAVIDS

UNIVERSITY

SWANSEA CITY UK

2008 - 2011

DUTIES:

- Head of Computer Animation department
- Mentor in computer animation teaching
- Maya, Zbrush and Photoshop

07392627356

Tonylewin@hotmail.com

www.tonylewin-3dartist.com

CONTACT

INFORMATION

2026



PAGE 2



RESUME

EDUCATION HISTORY

BOURNEMOUTH UNIVERSITY

NATIONAL CENTRE FOR COMPUTER ANIMATION

DIGITAL EFFECTS MASTERS DEGREE (MA)

2017

UNIVERSITY OF ST DAVIDS

COMPUTER ANIMATION MASTERS DEGREE (MA)

2010

WOLVERHAMPTON UNIVERSITY

ANIMATION BACHELOURS DEGREE (BA)

2005

SOFTWARE SKILLS



CONTACT
INFORMATION
2026

07392627356
Tonylewin@hotmail.com
www.tonylewin-3dartist.com